how to play **BLUFF**

thirtyhandmadedays.com

3-10 players
Regular decks of cards
(1) 52 card deck (more may be needed with bigger groups)

OBJECT OF THE GAME

The object of the game is to go out first.

HOW TO DEAL

The dealer will split the deck(s) of cards evenly amongst players. One player may have an extra card depending on how may players there are. All the cards are dealt and there is no stockpile for this game.

HOW TO PLAY

The player to the left of the dealer goes first.

To play, a player places his card(s) face down in the middle of the table and announces his discard.

For example: the first player would say, "one ace". The turn then passes to the next player and they are required to throw out the next card in ranking order. In this example, the next card would be a two. The player has the option of throwing out all the twos in his hand in one discard.

If a player does not have a two in hand, they must discard an alternative card(s) but still claim it as a two, and hope that the other players believe them.

If a player calls BLUFF! then they are allowed to flip the cards over to see if they are actually what they've been claimed to be.

If the cards do not match what the player stated, then the player that discarded must take the entirety of the deck into his hand.

If the cards to match what was claimed, then the player that called BLUFF is required to take the entire stack into his hand.

Remember that a player can discard more than one card at a time.

For example: if you have three Jacks in your hand and Jack falls on your turn, then you can layout all three Jacks in that one turn.

The game continues until someone has gone out and is declared the winner.

Variation - can be played with or without Jokers.